



Midlands Highway Alliance Plus

Digital and Environment

Wednesday 17 September 2025

Annual
Event
2025



Visualising Infrastructure Delivery: 4D Planning in Action

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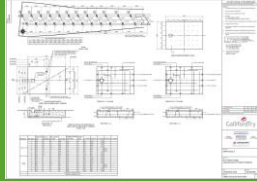
What is 4D planning

What is 4D Planning

Design and Modelling

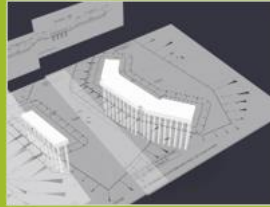
2D Drawings

General site information, topography, temporary works, constraints, logistics



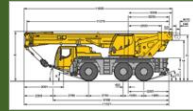
3D Models

3D models of different elements of permanent and temporary works with their attributes



3D Modelling

Objects not part of the 3D models (e.g. plant and equipment)



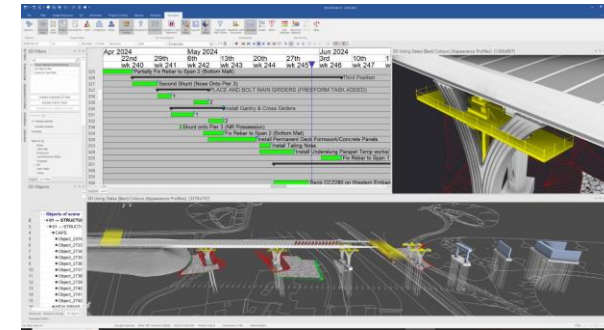
Programme

Schedule

Time information



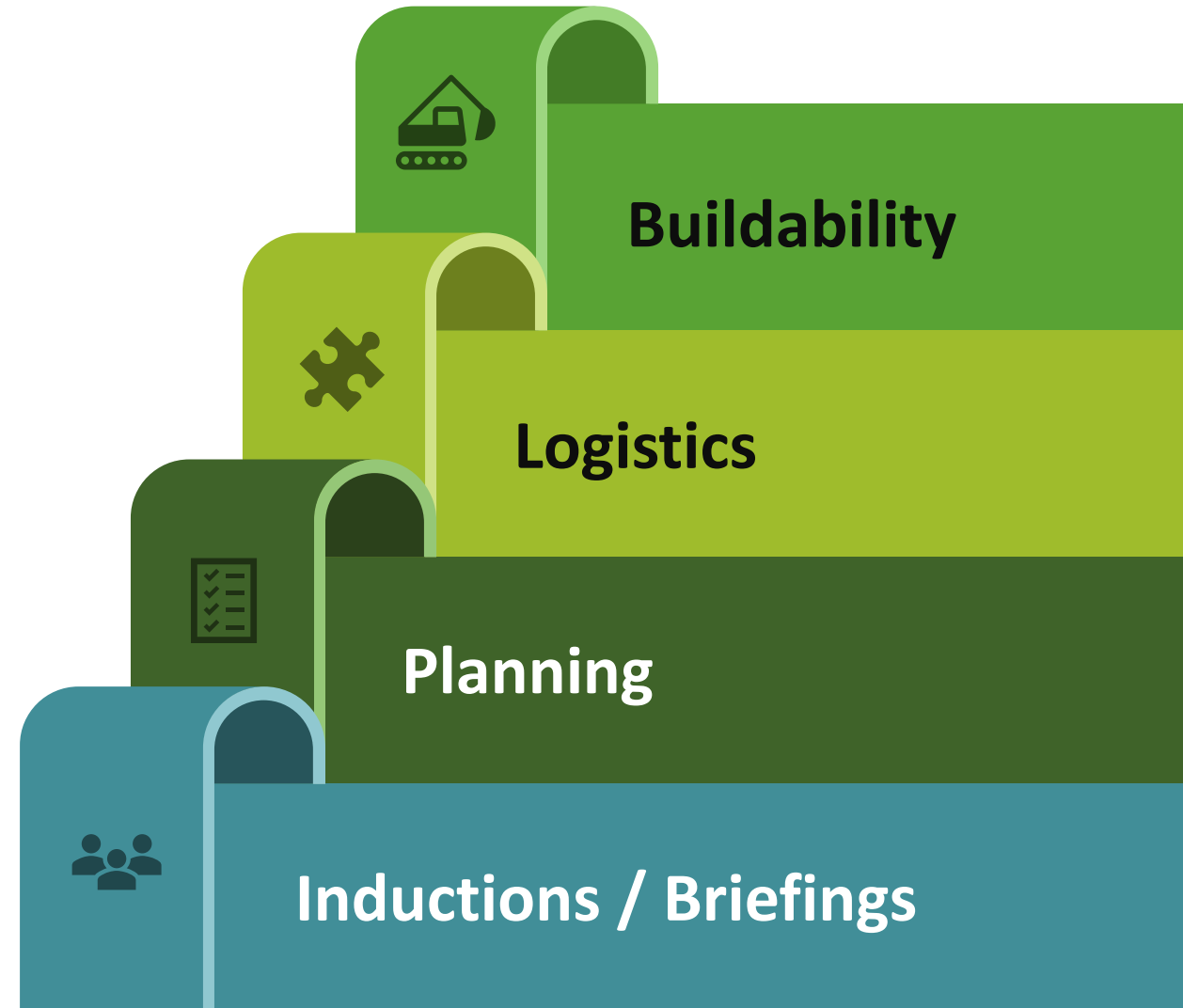
- 4D is where time, as the 4th Dimension, is assigned to 3D models.
- 4D is where the 3D models are brought together with the programme to create a visual approach to planning.
- Plant and equipment can be imported when working in 4D to assist with logistics.



The 4D planning software acts as the glue of the different disciplines involved

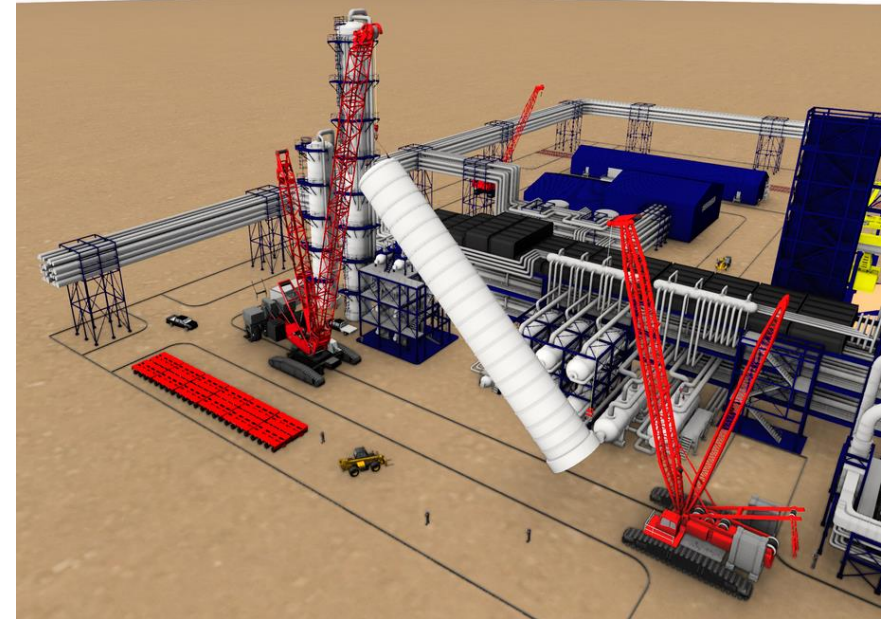
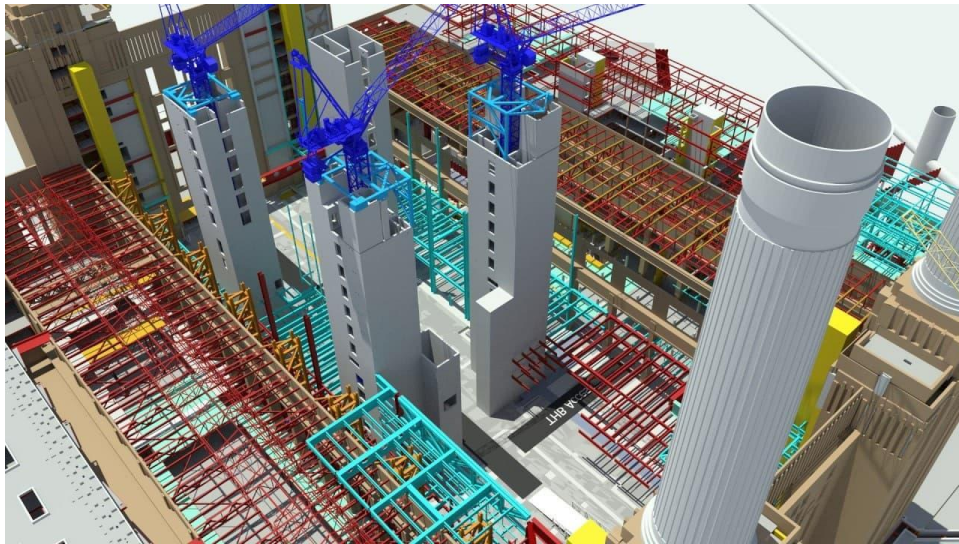
2 main types of 4D planning applications:

- **Passive** - Using the software to import a completed programme and assigning it to the 3D models to then visualise the programme in the 4D environment.
- **Active** - Using the software to import the 3D models and then create the programme from scratch using the 3D models as resources.
- 4D is collaboration in the production and development of construction programmes.
- 4D is a communication tool for site management teams, site operatives, stakeholders, etc.

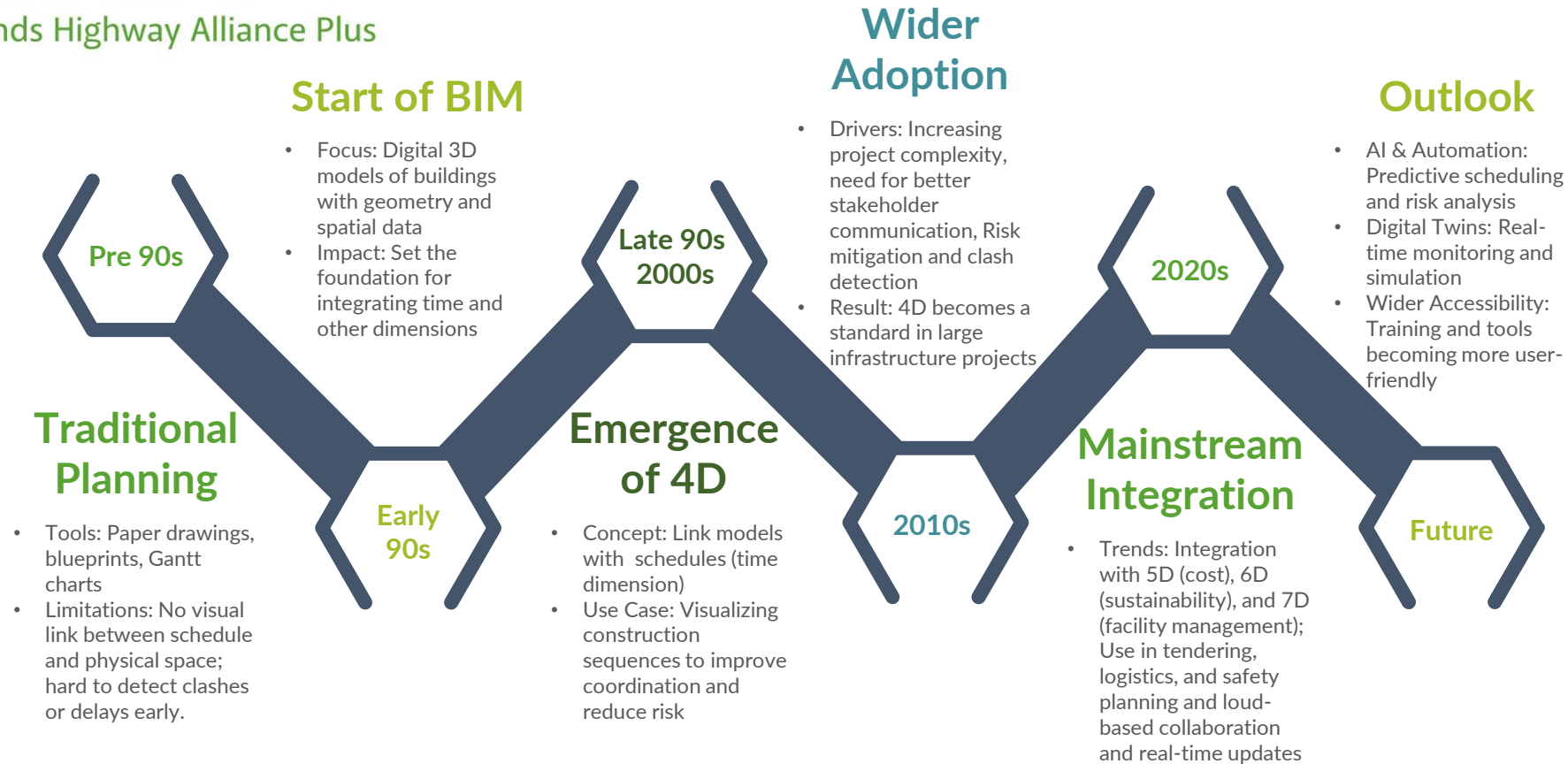


What 4D is not

- 4D isn't just about producing a fancy Hollywood style animation to post online.
- We are keen to promote the benefits for planning and collaboration, not just the final outcomes.



4D History timeline



Generating 4D rehearsals



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4D Specific Software

- There are a number of software for 4D planning
- The main ones used are
 - Synchro –GT choice
 - Navisworks
 - Other platforms like Fuzor, Revizto, Visilean...
- Synchro 4D Pro is a desktop standalone product which creates a local sp file.
- Synchro Control is a cloud-based platform which creates an iModel.
- Synchro Modeler is a desktop product which is used alongside the iModel, to splice 3D models and carry out quantity take-offs.
- Synchro Field is a mobile application.
- There are other applications for use with the wider team:
 - Viewer allows users to view the 4D with no editing allowed.
 - Scheduler allows users to view and edit the schedule with no animation included.



SYNCHRO™ 4D



SYNCHRO™ 4D Pro



SYNCHRO™ Control
(Infrastructure Cloud)



SYNCHRO™ Field

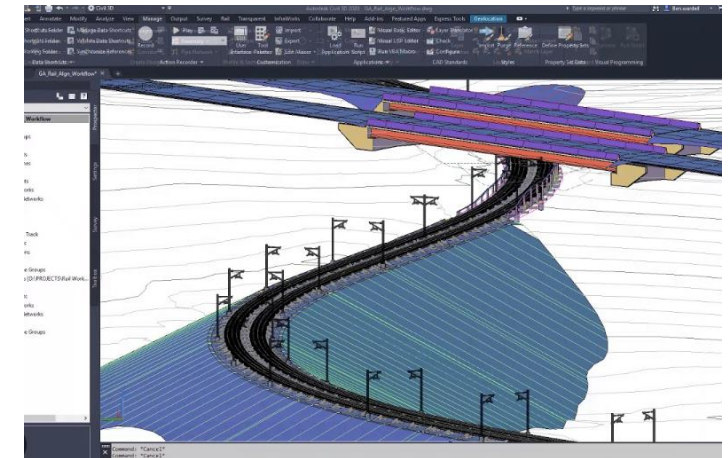
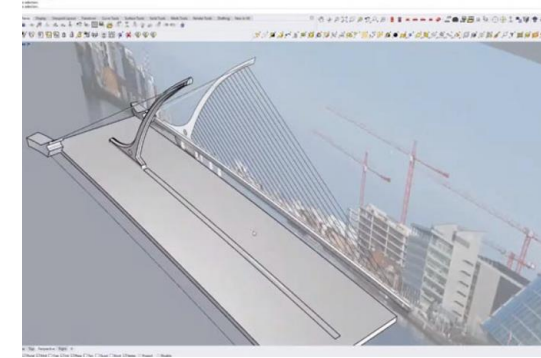
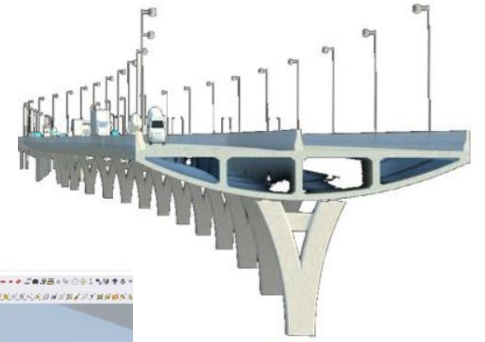


SYNCHRO Modeler

MHA Modelling Software

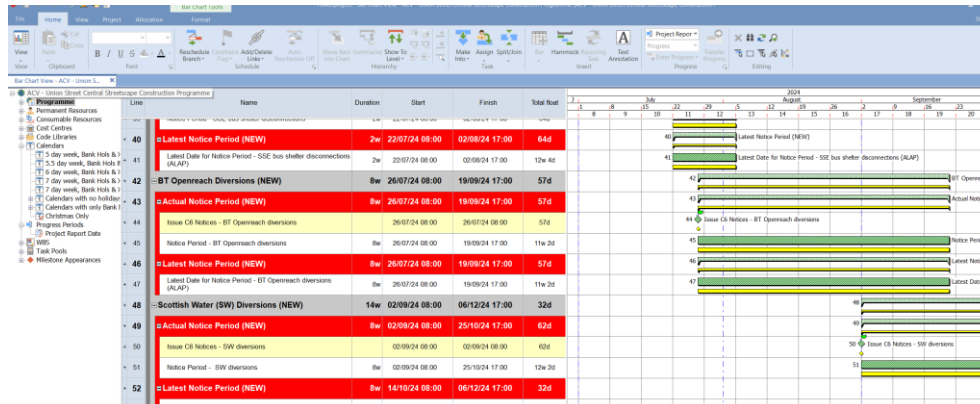
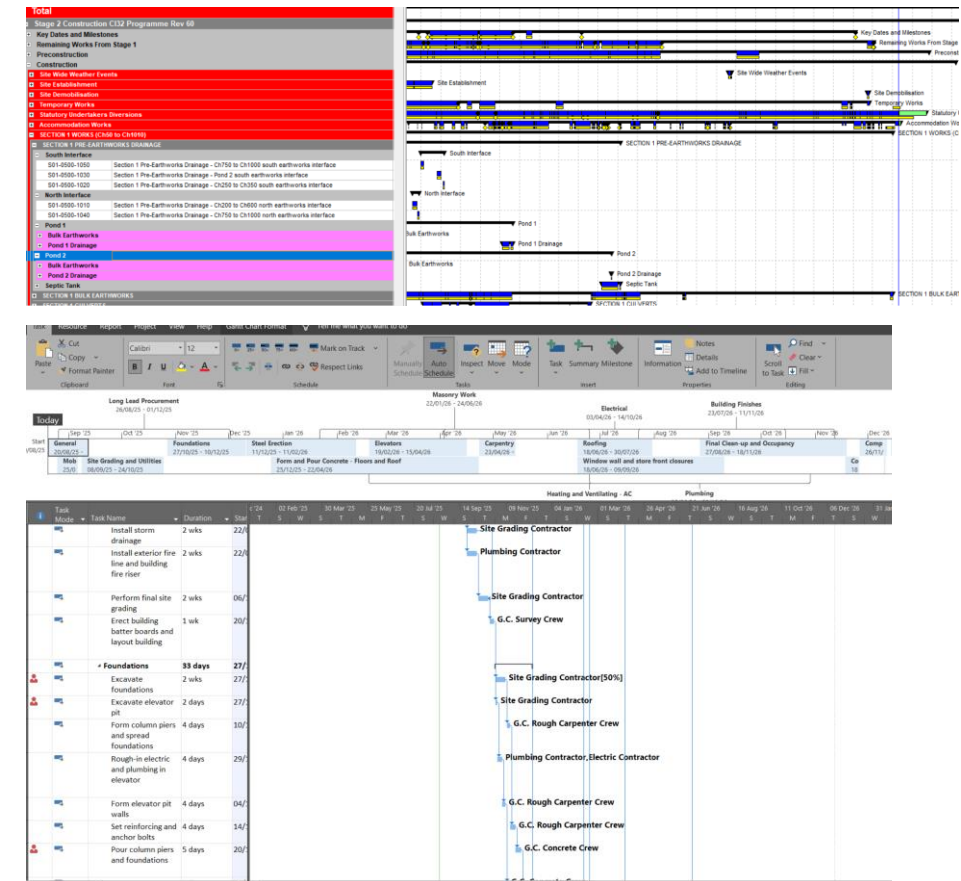
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- Design 3D models are required, such as:
 - Topo survey
 - Design models (Highways Alignment, Structures, etc)
- The platforms typically used are Autocad Civil 3D, Navisworks, Revit and Microstation.
- Other supporting platforms are Blender and Rhinoceros.
- If working in Synchro 4D standalone, then it has to be a Navisworks import through a plug-in. If working online in Synchro Control it can be any format of 3D model.



Planning Software

- Asta
- Microsoft Project XML
- Primavera P6 XML
- This will be either the importing of a completed programme into Synchro 4D, or be the exporting of programme created in Synchro 4D.



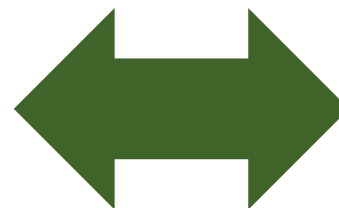
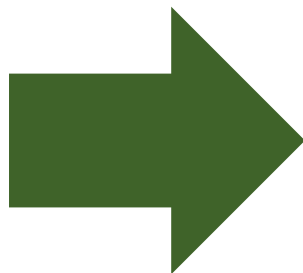


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Blending everything together



+ Others



MS Project XML and Excel



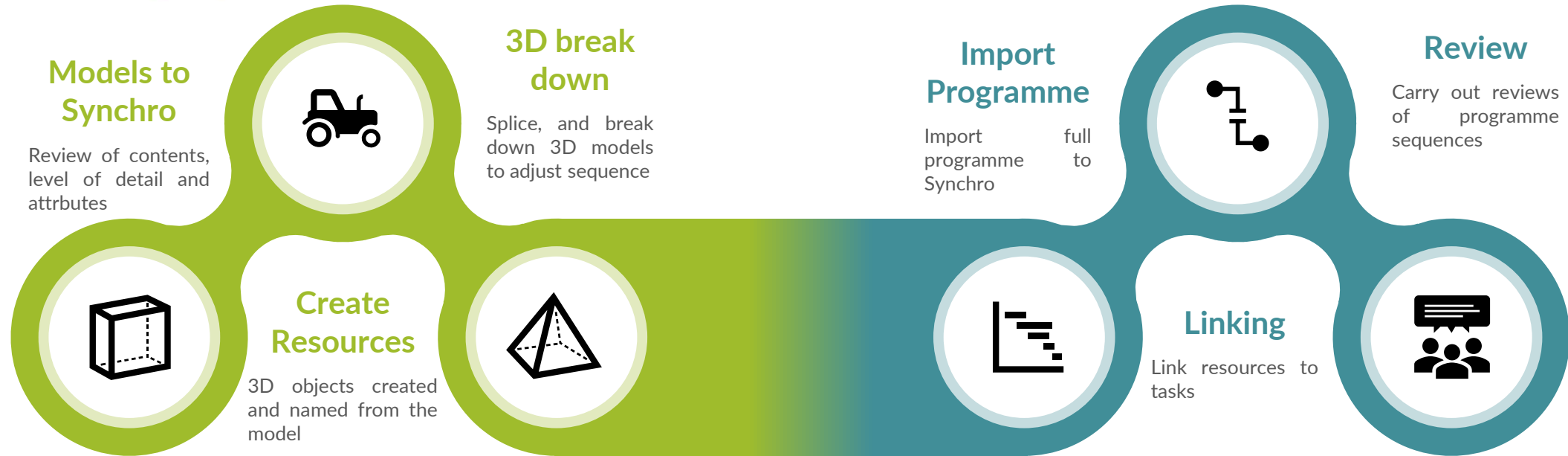
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Passive 4D Planning



Active 4D Planning

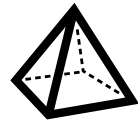
Models to Sychro

Review of contents, level of detail and attributes



3D break down

Splice, and break down 3D models to adjust sequence

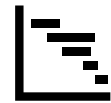


Create Resources

3D objects created and named from the model

Create Tasks

Create tasks from resources



Use scripts

Automatize the process (calculate quantities, durations...)

Linking

Link tasks



Review

Carry out reviews of programme sequences

What does the system look like?

WINDOWS

ALL WINDOWS CAN BE HIDDEN, MADE FULL SCREEN, REMOVED OF DOCKED. TO DOCK/UNDOCK, CLICK AND HOLD THE TOP BAR OF THE WINDOW OR CLICK AND HOLD THE TAB.

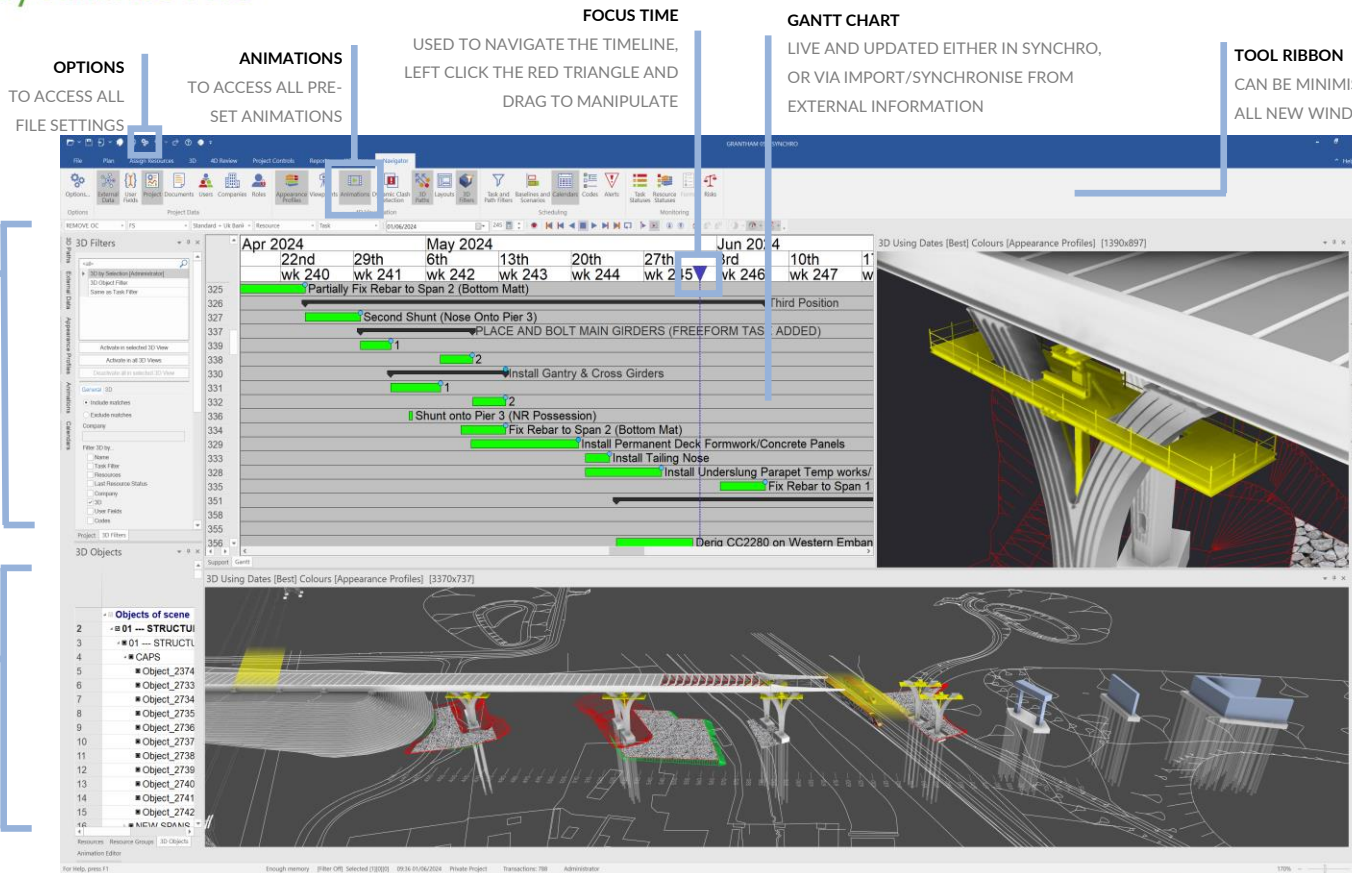
3D FILTERS

USED TO FILTER THE 3D WINDOW VIEW TO EITHER:

1. MAIN – ALL ITEMS EXCEPT SMALL DETAIL ITEMS
2. SUB + SUPER
3. SUB + SUPER + FACADE
4. FITOUT OPTIONS
5. MEP + SITE WIDE UTILITIES

3D OBJECTS

LONG LIST OF ALL 3D OBJECTS USED IN THE MODEL. THESE CAN BE SELECTED ON/OFF AS RADIO BUTTONS IN THIS WINDOW, WHEN OFF, THE OBJECT OR SET OF OBJECTS WILL NOT APPEAR IN ANY OF THE 3D WINDOWS.



SUB 3D WINDOWS

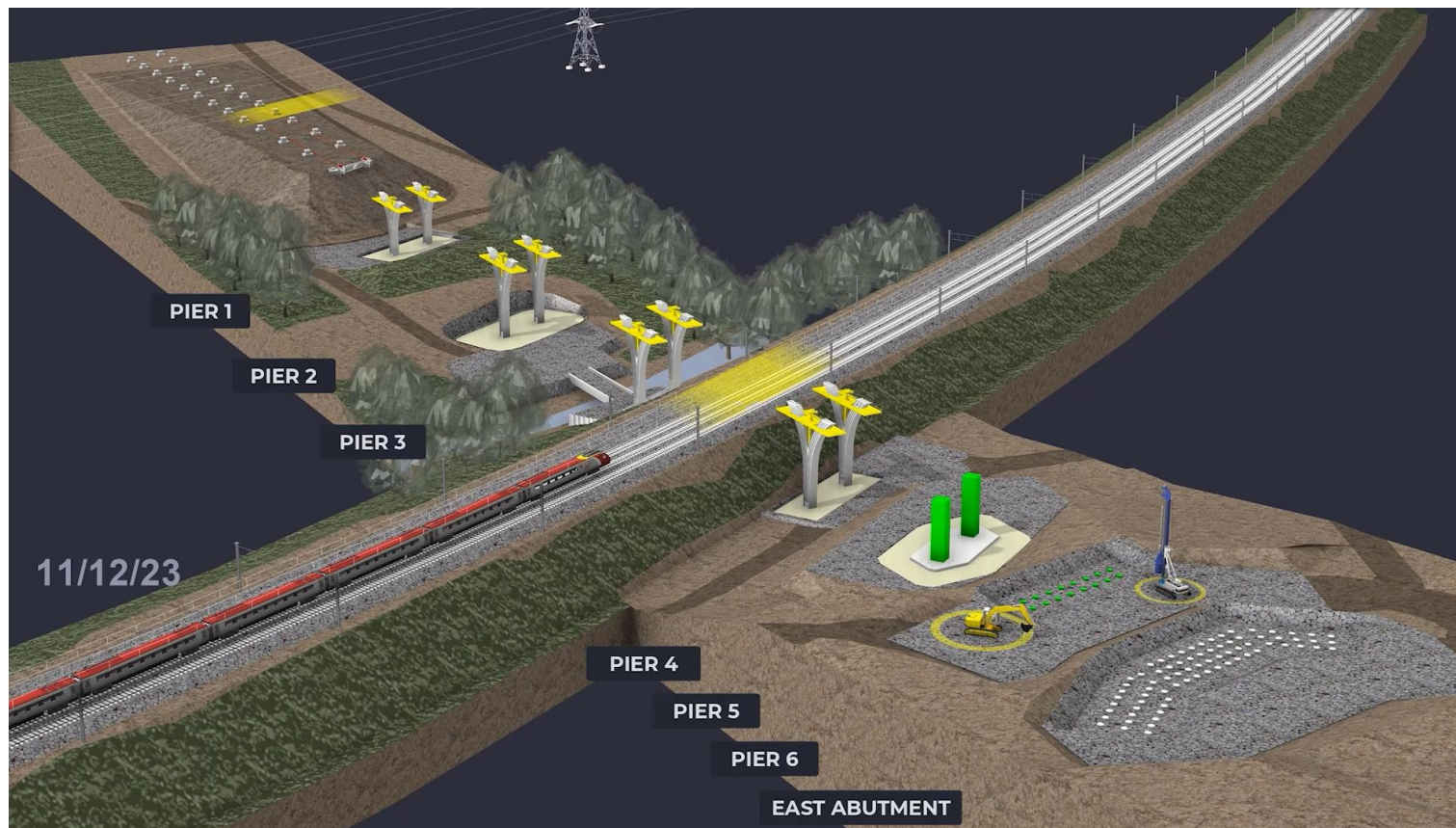
USED TO SHOW DIFFERENT CAMERA POSITIONS, PROGRAMME OPTIONS AND/OR FILTERS

MAIN 3D WINDOW

NAVIGATE USING LEFT MOUSE CLICK AND HOLD – DRAG. SELECT USING LEFT CLICK, MENU, RIGHT CLICK

How we use 4D in Construction Projects

Grantham Southern Relief Road Phase 3 – Beam Launch



Sizewell C Major Roads – Active 4D planning of Structures

- Tender Stage:

- Synchro 4D used to develop structure programmes from scratch using the client's federated Navisworks model.
- Scope included:
 - 7 Watercourse Culverts (SLR)
 - 6 Flood Relief Culverts (TVB)
 - 2 Farm Access Underpasses (SLR)
 - 1 Railway Bridge (SLR), 1 Road Bridge (SLR)
 - 1 River Bridge (TVB), 1 NMU Bridge (TVB)
- Synchro Control and Modeler used for construction joint splicing and detailing.

- ECI Stage:

- Revit models and 3D highway alignment models provided by the client.
- Tender programme updated to reflect latest design information.

- Planning Automation:

- Introduced Synchro scripts, auto matching, and user fields to streamline planning.
- Task durations calculated from 3D model volumes/areas using predefined output rules.
- All durations automatically rounded to the nearest full day.

- Buildability & Temporary Works:

- Synchro projects used in workshops to assess site interfaces and construction sequencing.
- Example: Two Village Bypass includes 4 double portal flood culverts and a 3-span river bridge within a 300m section.



GT and industry initiatives

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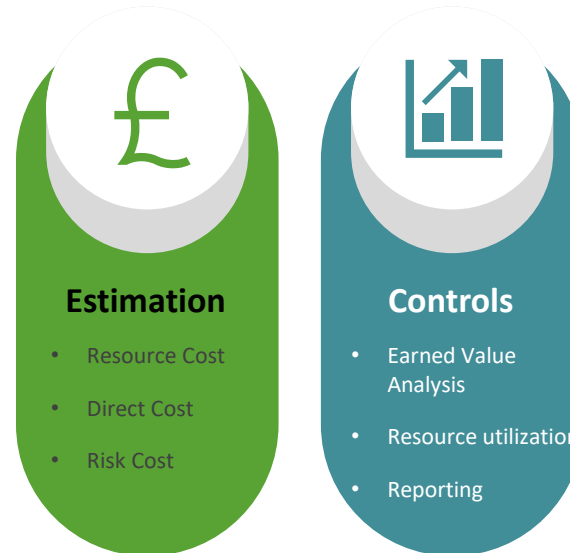
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GallifordTry

5D – Integrating Cost, Time and 3D Models

- 5D is where costs, as the 5th Dimension, are added to time, as the 4th Dimension, and the 3D models.
- To achieve 5D, Synchro 4D classes the following steps as 5D cost management:
 - Model based physical quantities – using the model attributes to calculate quantities of resources assigned to tasks.
 - Cost estimation – adding resource cost, direct cost and risk cost
 - Cost control – earned value analysis, resource utilisation and reporting
- This would be developed working alongside the estimators, in the same way a P6 programme would be cost loaded.





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Future Applications

“War rooms”

Rooms with interactive equipment
to support decision making



Augmented reality

Use of VR headset to
navigate a project



Increase interactivity of
Communication & Briefings



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GallifordTry

Key Takeaways

How can 4D help a project?

01

Clients

- Improved visibility of programme and construction sequencing.
- Enhanced decision-making through visual validation of design and phasing.
- Reduced risk of delays and cost overruns via early clash detection and interface management.

02

Designers

- Better design coordination with real-time feedback on constructability.
- Streamlined revisions by linking design changes directly to programme impacts.
- Improved collaboration with planners and engineers through shared 4D models.

03

Contractors

- Optimised planning using model-based quantities and automated task durations.
- Improved site logistics and sequencing through visual simulations.
- Enhanced communication with teams and subcontractors via clear visual plans.

04

MHA+

- Greater transparency into project timelines and impacts.
- Improved stakeholder engagement through accessible visualisations.
- Support for social value by enabling informed discussions around disruption and mitigation.





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**THANK
YOU!**

